

BSC-CS - SEM V

Sr. No.	Name of Subjects / Chapters	UoM Question Bank
1.	Software testing	
	1.software testing introduction, techniques, verification and validation	Click Here
	2.software testing strategies, matrices, defect management	Click Here
	3.software quality assurance, quality improvement, quality cost	Click Here
2.	Linux server administration	
	1.introduction	Click Here
	2.internet service	Click Here
	3.intranet service	Click Here
3.	Web services	
	1.web services basics	Click Here
	2.rest architectural style	Click Here
	3.developing service-oriented applications with wcf	Click Here
4.	Game programming	
	1.gp index and about software	Click Here
	2.cartesian coordinate system and vectors	Click Here
	3.transformations and direct x	Click Here
	4.transformations and direct x	Click Here
	5.direct3d 11 rendering pipeline	Click Here
	6.interpolation and character animation	Click Here
	7.interpolation and character animation	Click Here
	8.introduction to rendering engines	Click Here
	9.unity engine - multi-platform publishing vr+ar	Click Here
	10.scripting	Click Here
	11.xr	Click Here
5.	Information & network security	
	1.introduction	Click Here
	2.classical encryption techniques	Click Here
	3.public-key cryptography and rsa	Click Here
	4.key management	Click Here
	5.message authentication and hash functions	Click Here
	5.digital signatures and authentication	Click Here
	6.authentication applications	Click Here
	7.electronic mail security	Click Here
	8.ip security	Click Here
	9.web security	Click Here
	10.intrusion	Click Here
	11.malicious software	Click Here
	12.firewalls	Click Here